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Exam : **AND-401**

Title : **Android Application
Development**

Vendor : **Android**

Version : **DEMO**

NO.1 Which of the following is NOT true about onMeasure() method of class View?

- A. It measures the view and its contents to determine the measured width and height.
- B. It is invoked by measure().
- C. The When overriding this method, a developer must call setMeasuredDimension().
- D. It takes three parameters: the height, width, and the depth of the view.

Answer: D

NO.2 Which of the following is NOT true about class ListActivity?

- A. An activity that displays a list of items by binding to a data set.
- B. Its layout must be set by calling method setContentView inside onCreate.
- C. It contains a ListView object that can be bound to different data sets. Binding, screen layout, and row layout are discussed in the following sections.
- D. A data source that can be bound in a ListActivity can be an array or Cursor holding query results.

Answer: B

NO.3 Which of the following applies to the onDraw() method of class View? (Choose two)

- A. It must be overridden if a customize drawing of a view is required.
- B. It takes two parameters: a Canvas and a View.
- C. It takes one parameter of type Canvas.
- D. It uses the Canvas parameter to draw the border of the activity that contains it.

Answer: A,C

NO.4 Which of the following is not true about <activity> tag in AndroidManifest file?

- A. Declares an activity that implements part of the application's visual user interface.
- B. Contained in <application> tag.
- C. Declares a single hardware or software feature that is used by the application.
- D. Has an attribute that specifies the name of the Activity sub-class that implements the activity.

Answer: C

NO.5 Which of the following lines of code starts activity Activity2 from a current activity Activity1?

- A. Intent intent = new Intent(this,new Activity2());startActivity(intent);
- B. Intent intent = new Intent(new Activity2());startActivity(intent);
- C. Intent intent = new Intent (Activity1.class,Activity2.class);startActivity(intent);
- D. Intent intent = new Intent(this,Activity2.class);startActivity(intent);

Answer: D

NO.6 Which of these is the incorrect explanation of the Android SDK and AVD Manager?

- A. They are provided from version 1.6 of the SDK. Up to Version 1.5, there was an AVD Manager but it lacked SDK management functions.
- B. You can create and startup AVD, and on startup you can delete user data up to that point.
- C. The "android" command can be used if "<SDK install folder>/tools" is added to the command path.
- D. The development tools that can be downloaded from Android SDK and AVD Manager are SDK Android platform, NDK-platform, emulator images, and USB drivers for handsets.

Answer: D

NO.7 Which of the following is NOT a valid usage for Intents?

- A. Activate and Activity.

- B. Activate a Service.
- C. Activate a Broadcast receiver.
- D. Activate a SQLite DB Connection.

Answer: D

NO.8 What Activity method you use to retrieve a reference to an Android view by using the id attribute of a resource XML?

- A. findViewById(int id)
- B. findViewById(int id)
- C. retrieveResourceById(int id)
- D. findViewById(String id)

Answer: B

NO.9 What does the following code achieve?

```
Intent intent = new Intent(FirstActivity.this, SecondActivity.class); startActivityForResult(intent);
```

- A. Starts a browser activity
- B. Starts a sub-activity
- C. Starts an activity service
- D. Sends results to another activity

Answer: B

NO.10 Which of the following is not true about using a WebView in your application?

- A. You can retrieve WebSettings with getSettings(), then enable/disable JavaScript.
- B. You need to add permission "android.permission.ACCESS_NETWORK_STATE".
- C. You use loadURL to load a webpage.
- D. You use loadData to load HTML.

Answer: B

NO.11 What is the name of the class used by Intent to store additional information?

- A. Extra
- B. Parcelable
- C. Bundle
- D. DataStore

Answer: C

NO.12 To add a new Activity to your application, you need to perform the following steps:

- A. Create a Java class that extends View, set a layout, and add an Activity tag in AndroidManifest.xml.
- B. Create layout resource only.
- C. Create a Java class that extends Activity, add an Activity tag in AndroidManifest.xml, and create a layout for the activity.
- D. Add an Activity tag to AndroidManifest.xml, and add ACTIVITY permission.

Answer: C